CHARACTER _____ PLAYER _____

CLASS & LEVEL _____ SPECIES _____

ORIGIN _____ DESTINY _____

STAR WARS
ROLEPLAYING GAME

CHARACTER RECORD SHEET

ABILITIES

		MODIFIER
STR STRENGTH		
DEX DEXTERITY		
CON CONSTITUTION		
INT INTELLIGENCE		
WIS WISDOM		
CHA CHARISMA		

HIT POINTS

MAX HP

CURRENT HP

DAMAGE THRESHOLD

	FORT DEFENSE	FEAT BONUS	MISC BONUS

DAMAGE REDUCTION

SHIELD RATING

CONDITION

- NORMAL
- -1 PENALTY
- -2 PENALTY
- -5 PENALTY
- -10 PENALTY
- HELPLESS

GENDER _____

AGE _____

HEIGHT _____

MASS _____

HAIR _____

EYES _____

SKIN _____

HANDED _____

DEFENSES

	TOTAL		LEVEL OR ARMOR	CLASS BONUS	ABILITY	MISC
FORTITUDE CONSTITUTION		= 10 +			CON	
REFLEX DEXTERITY		= 10 +			DEX	
WILL WISDOM		= 10 +			WIS	

BASE ATTACK

SPEED

ARMOR WORN	REF DEF BONUS	FORT DEF BONUS	MAX DEX BONUS	SPEED

NOTES

SKILLS

⊙ CANNOT BE USED UNTRAINED
* ARMOR CHECK PEN APPLIES

	SKILL BONUS	1/2 LEVEL	ABILITY MOD	TRAINED	SKILL FOCUS	MISC BONUS
ACROBATICS			DEX*			
CLIMB			STR*			
DECEPTION			CHA			
ENDURANCE			CON*			
GATHER INFORMATION			CHA			
INITIATIVE ▶			DEX*			
JUMP			STR*			
KNOW. ( )			INT			
KNOW. ( )			INT			
KNOW. ( )			INT			
KNOW. ( )			INT			
MECHANICS ⊙			INT			
PERCEPTION ▶			WIS			
PERSUASION			CHA			
PILOT			DEX			
RIDE			DEX*			
STEALTH			DEX*			
SURVIVAL			WIS			
SWIM			STR*			
TREAT INJURY			WIS			
USE COMPUTER			INT			
USE THE FORCE			CHA			

WEAPONS

WEAPON	ATK	DAMAGE	CRITICAL	ROF	TYPE
NOTES					
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NOTES					
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NOTES					
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NOTES					
WEAPON	ATK	DAMAGE	CRITICAL	ROF	TYPE
NOTES					

COMBAT NOTES

FEATS

FORCE POINTS

DESTINY POINTS

DARK SIDE SCORE

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

EQUIPMENT

ITEM	LOCATION	WT	ITEM	LOCATION	WT
CARRYING CAPACITY			TOTAL WEIGHT		

FORCE POWERS

CREDITS

EXPERIENCE

TOTAL EXPERIENCE

XPS NEEDED FOR NEXT LEVEL

LANGUAGES

TALENTS

ADDITIONAL FEATS

NOTES