								2501					(§
CHARACTER				PL	AYER						RESENT		
CLASS				LE	VEL								ES
RACE				GL	ORY POIN	NTS —		CHARACT					IEET
PATRON DEITY/RELIGION								8					
ORIGIN			RESIDEN	CE				·	1992219	1	1.7% -78	-	
ABILITY S	SCORES		НП	POIN	ITS			SKILLS	·)				
	Temp			nage Reducti		eserve	Max Ranks = L	ovol + 2		hilita F	Danke A	Misc Mi	s Miss
Score	e Mod Score	Mod]		APPRAISE ■	Г	IOLAL A	Int	Kaliks N	MISC MIS	SC MISC
STRENGTH	+-	\dashv L		Die Type(s)	<u> </u>		CONCENTRATION		\dashv	Con	-+		+
DEXTERITY	+-+	Currer	nt HP		Currer	nt Reserve	DECIPHER SCRIPT	· •	\dashv	Int	\dashv		
CONSTITUTION	+						ode E HEAL ■		\neg	Wis	\neg		
INTELLIGENCE	$oldsymbol{\sqcup}$						្ត្រី KNOMFEDGE ()		Int			
WISDOM							KNOWLEDGE ()		Int			
CHARISMA							KNOWLEDGE ()		Int	\perp		
	DE	CELLEE					KNOWLEDGE ()	_	Int	\rightarrow		
		FENSE					BALANCE ■			Dex*			
Total	Passi Natural Shie	ve Id Misc Size	Class B 1 2		ctive hield Dex	Misc	□ 등 ESCAPE ARTIST ■			Dex*	\dashv	-	
	10 +				Dex		TUMBLE			Str*			
	10 +	+ + -		ACTIVE MODI			ાં S CLIMB ■ CLIMB ■		-	Str*	\dashv	+	+
		-				T	Athe MINS Ather ■	ŀ		Str**	\dashv	+	+
тоисн =	10 +	May Chief			Dex		CONCENTRATION			Con			
Armor/Protective Item	Damage Def Reduction Bonus	Max Check Dex Penalty W	eight	Not	tes		E	-	7	Int			
							SPELLCRAFT	ŀ		Int			
							USE MAGIC DEVICE	- 1		Cha	\neg		
							_ LISTEN ■			Wis			
							SEARCH ■			Int			
SAVING TH	HROWS	IN	ITIATIV	E			ີ່ ຮense motive ■			Wis			
	ar —— Modifiers – el Ability Misc M	isc Total	Dex 1	Misc	DAMA	GE	SPOT ■		_	Wis	_		
FORTITUDE	Con Con	inst iotat	Dex				DISABLE DEVICE		_	Int	_		
							FORGERY ■		-	Int	\dashv	_	
REFLEX	Dex		Base Mo	odified R	REDUCT	NOI	Ø OPEN LOCK		-	Dex Dex*	\dashv	_	+-
WILL	Wis	SPEED					SLEIGHT OF HAND BLUFF ■	-	_	Dex* Cha	\dashv		
	ATTA(CK ROLL	S				_ ™ DIPLOMACY ■		-	Cha	\dashv	-	+
	Multiple Attacks	Class Ba	se –		Nodifiers —		S GATHER INFORMATI	ON ■	-	Cha	\dashv		+
	d 3rd 4th	1 2	3 4	Ability Siz	e Misc	Misc	INTIMIDATE ■		_	Cha	\neg		1
MELEE -5	5 -10 -15			Str						Dex*			
RANGED -5	5 -10 -15			Dex			Stealth and Stealth and Stealth	Γ		Dex*	\neg		
GRAPPLE -5	5 -10 -15			Str			BLUFF ■			Cha			
	Additio	nal Modifiers					DISGUISE ■			Cha			
							Theatrics)	_	Cha	\dashv		
)	_	Cha		_	
							()	_	Cha	\dashv	_	_
							SLEIGHT OF HAND		-	Dex	-		
	WE	APONS					HANDLE ANIMAL	-	-	Cha	+		_
WEAPON	ATT BONUS	DAMAGE	CRITICAL	RANGE	TYPE	SIZE	S RIDE ■ SURVIVAL ■ USE ROPE ■		-	Dex Wis	-+		
							SURVIVAL ■ SURVIVAL ■		\dashv	Dex	\dashv	_	+
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WEAPON	ATT BONUS	DAMAGE	CRITICAL	RANGE	TYPE	SIZE	Pednote CRAFT (PROFESSION (-	Wis	\dashv	\dashv	+
				L			(\dashv	\dashv	\dashv	\top	+
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WEAPON	ATT BONUS	DAMAGE	CRITICAL	RANGE	TYPE	SIZE							
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WEAPON	ATT BONUS	DAMAGE	CRITICAL	RANGE	TYPE	SIZE		L					
, LAI SIN	25,103	D. MINGE	CALITICAL	.S.ITGE		VIEL	■ Denotes Skill Can Be Used			nalty A	Applies (Double F	or Swim)
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NOTES				T	T T		Weapons: ☐ Simple ☐ Mar	rual 🔟 Exotic Armor: 🕻	∟ Light	. U M	eaium 🗆	⊥ неаvy і	→ Shield:
WEAPON	ATT BONUS	DAMAGE	CRITICAL	RANGE	TYPE	SIZE							
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				EQUIPME	ENT				
ITEM	LOCA	ATION	WT	ITEM	LOCATION	WT	ITEM	LOCATION	WT
CURRENT LOAD							TOTAL WEIGHT CARRIED		
						<u> </u>			
MOVEMENT	ີ ຮ LIFTI	ING		EXPERIEN	ICE		MONEY & (GEMS	
Walk Hus	tle Run		Run	TOTAL EXPERIE	NCE		CP -		
MOVEMENT Base Speed = 2 × Base	e Speed = 3 × Base S	Speed = 4 × I	Base Speed						
	r Head Lift Off Gro			XPS NEEDED FOR NE	XT LEVEL		SP -		
LIFTING	Load = 2 × Max L		Maniland				GP -		
LOAD CAPACITY	MAX DEX ENG		RUN	HIT POINTS BY I	EVEL				
LIGHT	 		×4				PP —		
MEDIUM		_	×4				GEMS —		
HEAVY			×3						
	 								
				RAITS SPECIAL ARI	I ITIFS &	FFAT	'S		
				RAITS, SPECIAL ABI	LITIE\$ ೮	FEAT			Rating
				RAITS, SPECIAL ABI	LITIES ೮	FEAT	MASTERY FEATS	[Rating
				RAITS, SPECIAL ABI	LITIES &)	FEAT			Rating
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				RAITS, SPECIAL ABI	LITIES &	FEAT			Rating
				RAITS, SPECIAL ABI	LITIES &	FEAT	MASTERY FEATS		Rating
				RAITS, SPECIAL ABI	LITIES &	FEAT		GES	Rating
				RAITS, SPECIAL ABI	LITIES &	FEAT	MASTERY FEATS	GES	Rating
				RAITS, SPECIAL ABI	LITIES &	FEAT	MASTERY FEATS	GES	Rating
				RAITS, SPECIAL ABI	LITIES &	FEAT	MASTERY FEATS	GES	Rating
				RAITS, SPECIAL ABI	LITIES &	FEAT	MASTERY FEATS	GES	Rating

SPELLCASTING						TOK	(EN P	OOLS						
AVAILABLE CHANNELING	MANA													
CHECK 1d20 + mastery							-							
VS.							.							
MANA	LIMIT						-							
Mastery Rating SCHOOLS							.							
Primary														
Secondary							-							
Tertiary							-							
Others														
Spell Save Modifiers DC Mod Int Misc														
= 10 + +	1/2 MANA													
	SPENT													
MAGIC NOTES														
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	П	FNCH	MEN/AN	шмхі	COM	ID X NII	ONS							
NAME	RACE/CL		HD/LVL	HP	INIT	SPD	DEF	ATK	STR	DEX	CON	INT	WIS	СНА
INAIVIE	RACE/CL		IID/LVL	пг	IINII	350	DEF	AIN	SIK	DEX	CON	1181	WID	СПА
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NAME	RACE/CL	ASS	HD/LVL	НР	INIT	SPD	DEF	ATK	STR	DEX	CON	INT	WIS	СНА
	13.132, 02				<u> </u>		<u> </u>		ļ	<u> </u>		<u> </u>		
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NAME	RACE/CL	ASS	HD/LVL	НР	INIT	SPD	DEF	ATK	STR	DEX	CON	INT	WIS	СНА
NOTES														
NAME	RACE/CL	ASS	HD/LVL	НР	INIT	SPD	DEF	ATK	STR	DEX	CON	INT	WIS	СНА
NOTES														

CHARACTER DESCRIPTION	N		
CHARACTER NAME	AGE		SEX
DESCRIPTION	BIRTH DATE		SIZE
	HEIGHT		WEIGHT
	HAIR		EYES
	SKIN		HANDEDNESS
PERSONALITY		С	HARACTER SKETCH
		(9)	
		?	
CONTACTS/FRIENDS	_		
ENEMIES			
QUOTE(s)			
40011(3)			
BACKGROUND ಆ NOTES			
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