Źharacter			Player					~ P(	اللار
Race			Alignment				UNG		
Class			Level					GE	INS
Paragon Path		Epic Desti	iny			CILAT	ACTED	D ECOD!	D CHEE
Patron Deity/Religion			Action Poin	ts		CHAI	RACTER	RECOR	JOHEE
ABILITY SCORES		HIT	POINTS		SKILLS		BONUS ABIL	½ LVL TRAINED MI	isc 1 misc 2 /
TOTAL BASE RACE LEVEL	MISC ABILITY MODIFIER	BL	OODIED SURGE VALUE	SURGES/DAY	Acrobatics	DEX	MOD		
STR STRENGTH			%¼ нр =¼ нр		Arcana	INT			
CON		мах нр	72/4 117	SURGES	Athletics Bluff	STR		$\rightarrow$	$\rightarrow$
DEX DEXTERITY					Diplomacy	СНА			
INT	$ egin{array}{c} egi$				Dungeoneer	ing wis			
WIS	一一				Endurance	CON		$\Box$	$\Box$
CHA CHA				SECOND	Heal History	WIS			
CHARISMA		CURREN	IT HP	WIND	Insight	wis			
DEEENSE 1/2 IVI ARMOR/	DEFEN				Intimidate	СНА			
ABILITY	CLASS FEAT ENH	MISC MISC	SPECIAL DEFENSES		Nature	INT			$\blacksquare$
AC RMOR CLASS 10 +	+++	+			Perception Religion	WIS	<b></b>		
FORT 10 +	+++	+			Stealth	DEX			
REF REFLEX					Streetwise	СНА			
VILLPOWER 10 +					Thievery	DEX			$\longrightarrow$
TOTAL BASE ARMOR ITEM	MISC MISC	TOTAL DEX	½ LEVEL FEAT MI	SC MISC					
SPEED N SQUARES		INIT			Passive Ins	sight	Pas	sive Perce	ption
NOTES	vs.								
NOTES	vs. vs.								
NOTES	vs		COMBAT MODIFIERS						
IOTES	vs vs	FEATS &	COMBAT MODIFIERS  SPECIAL 1	FEATU	RES				
OTES	vs. vs.	FEATS &		FEATU	RES				
IOTES	vs. vs.	FEATS &		FEATU	IRES				
NOTES	vs. vs.	FEATS &		FEATU	IRES				
NOTES	vs. vs.	FEATS &		FEATU	IRES				
NOTES  NOTES	vs. vs.	FEATS &		FEATU	RES				
NOTES	vs. vs.	FEATS &		FEATU	RES				

## **FQUIPMENT**

			LQUII M	LIVI					
ltem	Location	Wt	ltem	Location	Wt	ltem	Location	Wt	
	RING			ARMOR			RING		
				NECK					
				HEAD					
				ARMS					
				HANDS					
				WAIST					
				FEET					
								_	
Current Load						Total Weight Carried			
Normal Load (= 10	0 x STR)		Heavy Load (= 2	0 x STR)		Max Drag Load (=	= 50 x STR)		
LANGUA			EXPERIE	_		MONEY & OTH		ТН	
L/(NOU/(	OL3		TOTAL EXPERIEN			MONEY & OTHER WEALTH			
			TO THE EXILENCE						
			XPS NEEDED FOR NE	CT LEVEL					
			POWE	RS					
	E	NC DAILY			ENC DAILY			ENC DAILY	
LEVEL & KEYWORDS			LEVEL & KEYWORDS			LEVEL & KEYWORDS			
TYPE & RANGE			TYPE & RANGE			TYPE & RANGE			
EFFECTS			EFFECTS			EFFECTS			
					-				
SPECIAL			SPECIAL			SPECIAL			
	E	NC DAILY			ENC DAILY			ENC DAIL	
LEVEL & KEYWORDS			LEVEL & KEYWORDS			LEVEL & KEYWORDS			
TYPE & RANGE			TYPE & RANGE			TYPE & RANGE			
EFFECTS			EFFECTS		EFFECTS				
SPECIAL			SPECIAL			SPECIAL			
	E	NC DAILY			ENC DAILY			ENC DAILY	
LEVEL & KEYWORDS		LEVEL & KEYWORDS			LEVEL & KEYWORDS				
TYPE & RANGE			TYPE & RANGE			TYPE & RANGE			
EFFECTS			EFFECTS			EFFECTS			
SPECIAL			SPECIAL			SPECIAL			
	E	NC DAILY			ENC DAILY			ENC DAIL	
LEVEL & KEYWORDS			LEVEL & KEYWORDS			LEVEL & KEYWORDS			
TYPE & RANGE			TYPE & RANGE			TYPE & RANGE			
EFFECTS			EFFECTS			EFFECTS			
SPECIAL			SPECIAL			SPECIAL			
	E	NC DAILY			ENC DAILY			ENC DAILY	
LEVEL & KEYWORDS			LEVEL & KEYWORDS			LEVEL & KEYWORDS			
TYPE & RANGE			TYPE & RANGE			TYPE & RANGE			
EFFECTS			EFFECTS			EFFECTS			
SPECIAL			SPECIAL			SPECIAL			

MAGIC ITEMS **RITUALS** COMPANIONS/ALLIES/HENCHMEN/ANIMAL COMPANIONS

## CHARACTER DESCRIPTION

CHARACTER DE	SCICII TION	
Character Name	Age	Sex
Description	Birth Date	Size
	Height	Weight
	Hair	Fues
		Eyes
	Skin	Handedness
Personality		Character Sketch
Contacts/Friends		
Lontacts/THEHus		
nemies		
Quote(s)		
<i>N</i> ill		
DACVCDOUND	9 NOTES	
BACKGROUND	& NOTES	

