CHARACTER NAME				PLAYER		ivina*[][eyhawk							
CLASS RACE			ALIGNMENT DEITY			—— fraig∗fiahuawy							
LEVEL	SIZE	AGE	GENDER	HEIGHT WE	IGHT EYES	— н	CHARACT	TER R	E C O	RD SI	HEET	-	
ABILITY NAM	ABILITY ABILITY		TEMPORARY ABILITY	TOTAL			ū	AMAGE	HIT DIE	,	SPEED	,	
STR STRENGTH	SCORE MODIFIER	SCORE N		HP HIT POINTS	WOUNDS/CURRI	ENT HP	SUBDUAL DAMAGE RE	DUCTION	TYPE				
DEX				A.C.	10+ +				=		$\overline{\Box}$	$\overline{\Box}$	
CON		Н		TOTAL	ARMOR BONUS	SHIELD BONUS MO	DEX SIZE NATURAL MISC DDIFIER MODIFIER ARMOR MODIFIER] L	MISS CHANCE	ARCANE SPELL	ARMOR CHECK	SPELL RESISTANCE	
CONSTITUTION		н	╡╠╣∎	INITIATIVE MODIFIER	= +			SKILL		FAILURE	PENALTY AX RANKS	,	
INTELLIGENCE		ш			TOTAL DEX	MISC MODIFIER		KEY				MISC	
WISDOM		ш		BASE ATTAC	:K	CRO	SKILL NAME	ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER	
CHA CHARISMA		ш		BONUS			ALCHEMY Animal empathy	INT CHA		=	.+	_+	
SAVING	THROWS	TOTAL	BASE ABILITY MAGI SAVE MODIFIER MODIF	C MISC. TEMPORARY IER MODIFIER MODIFIER	CONDITIONAL MODIFIE	RS	Appraise ■	INT		=	+	+	
FORT	ITUDE		+ + +	+ +			Balance ■ Bluff ■	DEX*		=	+	_+	
_ `	FLEX		╡╌┈	₹.\\\\			CLIMB ■	STR*		 =	.T	_+	
,	TERITY)						Concentration ■ Craft ■ (CON) INT		=	.+	_+	
	SDOM)	L=L	+ +				DECIPHER SCRIPT	INT		= =	.+	_+	
				GT0	6175	_	DIPLOMACY ■ DISABLE DEVICE	CHA INT		=	.+	_+	
N	MELEE		TOTAL BASE ATT	STR FACK BONUS MODIFIER M	SIZE MISC TI	10015150	DISGUISE ■	СНА		= =	.+ .+	_+ _+	
A	TTACK BONUS		=	++	++		ESCAPE ARTIST ■ FORGERY ■	DEX*		=	+	_+	
	ANGED TTACK BONUS		=	+ +	++		Gather Information	CHA		= =	.+ .+	_+ _+	
			TOTAL BASE ATT	FACK BONUS DEX MODIFIER M	SIZE MISC IODIFIER MODIFIER		HANDLE ANIMAL	CHA		=	.+	_+	
	WEAPON			,			HEAL ■ HIDE ■	WIS DEX*		= =	.+ +	_+ +	
	WEAPON		TOTAL ATTACK BO	ONUS DAMAC	E CRITIC		INNUENDO	WIS		=	+	_+	
DANICE	N/FIGUE	TVDE	CIZE	SPECIAL PRO	DESTIES		Intimidate Intuit Direction	CHA WIS		= =	+	_+ +	
RANGE	WEIGHT	TYPE	SIZE	SPECIAL PRO	JPEKTIES .		JUMP ■	STR*		=	+	_+	
							KNOWLEDGE (ARCANA) KNOWLEDGE (ARCHITECTURE	INT		=	.+	_+	
	WEAPON		TOTAL ATTACK B	ONUS DAMAC	E CRITIC		& ENGINEERING)	INT		=	_+	_+	
							Knowledge (geography) Knowledge (history)	INT INT		=	.+	_+	
RANGE	WEIGHT	TYPE	SIZE	SPECIAL PRO	OPERTIES		KNOWLEDGE (LOCAL)	INT		=	+	_+	
							Knowledge (nature) Knowledge	INT		=	.+	_+	
	WEAPON		TOTAL ATTACK B	ONUS DAMAC	E CRITIC		(NOBILITY & ROYALTY)	INT		=	_+	_+	
							Knowledge (the planes) Knowledge (religion)	INT INT		=	.+	_+	
RANGE	WEIGHT	TYPE	SIZE	SPECIAL PRO	OPERTIES		LISTEN	WIS		= =	.+ .+	_+ _+	
						_	Move Silently ■ Open Lock	DEX*		=	+	_+	
	-		-				Perform ()		=	.+	_+	
ARMOR	/PROTECTIVE	ITEM	TYPE	ARMOR BONUS	MAX DEX BO	ONUS	()) сна					
							Ріск Роскет	DEX*		= =	.+ .+	_+ _+	
CHECK PE	NALTY SPELL F	AILURE	SPEED WEIGHT	SPECIAL	PROPERTIES	_	Profession () WIS		=	.+	_+	
							RIDE ■	INT DEX		= =	.+ .+	_+ _+	
SHIELD/	PROTECTIVE IT	ГЕМ	RMOR BONUS WE	CHECK BEN	ALTY SDELL EAL		SCRY ■	INT		=	+	_+	
			WI WILL	GIIGNIEN	**************************************		Search ■ Sense Motive ■	WIS		= =	.+ .+	_+ _+	
			SPECIAL PROPERT	TIES			Spellcraft	INT		=	+	+	
							Spot ■ Swim ■	WIS STR**		= =	.+ +	_+ +	
			AMMUNITION				Тимвье	DEX*		=	+	_+	
					 		Use Magic Device Use Rope ■	CHA DEX		= =	_+ +	_+ +	
@2000\\Y/174	RDS OF THE COAST IN		eserved. Made in the U.S.A	Permission granted to she	00000 0		WILDERNESS LORE ■	WIS		=	+	_+	
-2000 W 12A			,caaac III tile 0.3.A	granica to pin									



HOME REGION			o:			AE	ILITIE	3/13 <i>3</i> :	ATS
EXPERIENCE POINTS									
LIEDALDRY	MONEY		1ST:						
HERALDRY	MONEY								
	CP —								
	SP —								
	GP —								
					-				
	EP —		2ND:						
	PP —								
	GEMS —								
	EAR				-				
ITEM WT.		WT.							
			3RD:						
			-						
			4тн:						
									
			5тн:						
									
			6тн:						
						SD	ELL SA	VE	
					-	ЭГ	ELL SA	VE	DC MOD
			л н:		-	ene: 1		en=::e	
						SPELL SAVE DC	LEVEL		BONUS SPELLS
			8тн:				0		0
							1ST		
			9тн:				2ND		
							3RD		
							4TH		
			LIGHT LOAD	MEDIUM LOAD	HEAVY LOAD				
							5TH		
			LIFT OVER HEAD	LIFT OFF GROUND	PUSH OR DRAG		6ТН		
			EQUALS MAX LOAD	2 × MAX LOAD	5 × MAX LOAD		7TH		
				ANGUAGE	S		8TH		
				Common + racial lan		一	9TH		
			Each additional lan	guage (Speak Langua	age) = 2 skill points	NU	IMBER OF SP	ELLS KNC	wn
			-			o	1ST		
	TOTAL WEIGHT CARRIED					3RD 6тн	4тн 7тн	5TI	

9тн ____