



CHARACTER SHEET

Player Name _____

Character Name				Character Template							
Possibilities <input type="checkbox"/>		Home Cosm		Magic	Social	Spiritual	Tech				
Wound Level Wounded Heavily Wounded Mortally Wounded Dead		Shock Damage K O		[Empty Box]							
Skill		Add						Attribute		Value	
Reality	1	Spirit									
Equipment		Value		Axiom Level		S M L					

Attributes		Approved Actions	
Dexterity	-	Maneuver	
Strength	-		
Toughness	-		
Perception	-	Trick	
Mind	-	Test	
Charisma	-	Taunt	
Spirit	-	Intimidate	
Movement Rates		Limit Values	
Running			
Swimming			
Jumping			
Climbing			
Lifting			

Bonus Chart																											
Die Roll			3	5	7	9	11	13														21	26	31	36	41	46
Bonus #	-12	-10	-8	-5	-2	-1	0	1	2	3	4	5	6	7	8	9	10	11	12	13	+1						



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Place of Origin	Home Cosm			Magic	Social	Spiritual	Tech
Religion	Race	Sex	Age	Height	Weight	Hair	Eyes

Appearance

Personality

Background

Equipment

Notes

Quote