Character _____ Player _____

Class _____ Level _____

Origin _____ Species _____

STAR WARS
ROLEPLAYING GAME

CHARACTER RECORD SHEET

ABILITIES

		Ability Modifier	Temporary Score	Temporary Modifier
STR Strength				
DEX Dexterity				
CON Constitution				
INT Intelligence				
WIS Wisdom				
CHA Charisma				

VITALITY

Current Vitality

WOUNDS

Current Wounds

Vitality Dice

Age _____
Gender _____
Height _____
Mass _____
Hair _____
Eyes _____
Skin _____
Handedness _____
Force Points _____
Dark Side Points _____

DEFENSE

= 10 + Modifiers: Class, Dex, Size, Misc, Temp

Protection Worn

Damage Reduction

Maximum Dex Bonus

Armor Check Penalty

SAVING THROWS

	Total	Base	Modifiers: Ability	Misc	Temp
FORTITUDE Constitution					
REFLEX Dexterity					
WILL Wisdom					

INITIATIVE

Total	Dex	Misc

DO YKA7V 707VN
4K7 171NE4KA

ATTACK ROLLS

	Total	Base	Modifiers: Ability	Size	Misc	Temp
MELEE Strength						
RANGED Dexterity						

GRAPPLING Strength

Total	Ability	Size

WEAPONS

Weapon	Att Bonus	Damage	Critical	Range	Type	Size
Notes						
Weapon	Att Bonus	Damage	Critical	Range	Type	Size
Notes						
Weapon	Att Bonus	Damage	Critical	Range	Type	Size
Notes						
Weapon	Att Bonus	Damage	Critical	Range	Type	Size
Notes						
Weapon	Att Bonus	Damage	Critical	Range	Type	Size
Notes						

REPUTATION & FOLLOWERS

EXPERIENCE

Total Experience

XPs Needed For Next Level

SKILLS

MAX RANKS = LVL+3(/2)

	Cross Class	Total	Modifiers: Ranks	Misc	Ability	Key Ability
Appraise ⊙						Int
Astrogate						Int
Balance ⊙						Dex
Bluff ⊙						Cha
Climb ⊙						Str*
Computer Use ⊙						Int
Craft ⊙ (_____)						Int
Demolitions						Int
Diplomacy ⊙						Cha
Disable Device						Int
Disguise ⊙						Cha
Entertain ⊙ (_____)						Cha
Escape Artist ⊙						Dex*
Forgery ⊙						Int
Gamble ⊙						Wis
Gather Information ⊙						Cha
Handle Animal						Cha
Hide ⊙						Dex*
Intimidate ⊙						Cha
Jump ⊙						Str*
Knowledge (_____)						Int
Knowledge (_____)						Int
Knowledge (_____)						Int
Listen ⊙						Wis
Move Silently ⊙						Dex*
Pilot ⊙						Dex
Profession (_____)						Wis
Repair						Int
Ride ⊙						Dex
Search ⊙						Int
Sense Motive ⊙						Wis
Sleight of Hand						Dex*
Spot ⊙						Wis
Survival ⊙						Wis
Swim ⊙						Str
Treat Injury ⊙						Wis
Tumble						Dex*
_____						
_____						
_____						

⊙ CAN BE USED WITH 0 RANKS — * ARMOR CHECK PENALTY APPLIES

STAR

GEAR

Item	Location	Wt	Item	Location	Wt
Current Load			Total Weight Carried		

FORCE FEATS

MOVEMENT/LIFTING

Movement	Rate	Movement	Rate
Walk (= Base)		Hour Walk	
Hustle		Hour Hustle	
Run (x3)		Day Walk	
Run (x4)		Special	

Load	Weight Carried	MAX DEX	CHECK PEN	RUN
Light		norm	norm	norm
Medium		+3	-3	x4
Heavy		+1	-6	x3

CREDITS

LIFT OVER HEAD = MAX LOAD

LIFT OFF GROUND = 2 x MAX LOAD

PUSH OR DRAG = 5 x MAX LOAD

FORCE SKILLS

MAX RANKS = LVL÷3(/2)	FEAT	CROSS CLASS	TOTAL	MODIFIERS RANKS	MISC	ABILITY	KEY ABILITY
Affect Mind	Alter						Cha
Battle Influence ⊙	Alt, B Med, Sense						Cha
Battlemind	Control						Con
Drain Energy ⊙ ❂	Alter						Con
Empathy ⊙	Force						Wis
Enhance Ability	Force						Con
Enhance Senses	Sense						Wis
Farseeing	Sense						Wis
Fear ⊙ ❂	Sense						Wis
Force Defense ⊙	Control						Cha
Force Grip ⊙ ❂	Alter						Int
Force Light ⊙	Alter, Sense						Wis
Force Lightning ⊙ ❂	Alter						Int
Force Stealth ⊙	Control						Cha
Force Strike ⊙	Alter						Int
Friendship ⊙	Force						Cha
Heal Another ⊙	Alter						Wis
Heal Self ⊙	Control						Cha
Illusion	Alter						Cha
Inspire	Alt, B Med, Sense						Cha
Malacia	All						Int
Move Object ⊙	Alter						Int
Plant Surge	Alt, Ctrl, Sense						Int
See Force ⊙	Sense						Wis
Sever Force	Alt, B Med, Sense						Cha
Telepathy	Sense						Wis

⊙ CAN BE USED WITH 0 RANKS — * ARMOR CHECK PENALTY APPLIES
❂ USE OF THIS SKILL EARNS A DARK SIDE POINT

FEATS & SPECIAL ABILITIES

NOTES

WARS