

Character _____
 Class _____
 Organization _____
 Code Name _____

Player _____
 Level _____
 Nationality _____

SPYCRAFT™

AGENT RECORD SHEET

ABILITIES	ABILITY MODIFIER	TEMP SCORE	TEMP MODIFIER	TOTAL	DIE TYPE	SPENT
STR STRENGTH				ACTION DICE		
DEX DEXTERITY						
CON CONSTITUTION				INSPIRATION		
INT INTELLIGENCE						
WIS WISDOM				EDUCATION		
CHA CHARISMA						
				INITIATIVE		

VITALITY	DIE TYPE	CURRENT VITALITY	WOUNDS	CURRENT WOUNDS
-----------------	----------	------------------	---------------	----------------

SAVING THROWS

	TOTAL	BASE	ABILITY	MODIFIERS MISC	TEMP	SAVING THROW MODIFIERS
FORTITUDE CONSTITUTION						
REFLEX DEXTERITY						
WILL WISDOM						

ATTACK ROLLS

	TOTAL	BASE	ABILITY	MODIFIERS MISC	TEMP	ATTACK ROLL MODIFIERS
UNARMED STRENGTH						
MELEE STRENGTH						
RANGED DEXTERITY						

DEFENSE

ARMOR CHECK PENALTY	CLASS MOD	DEX	SIZE	MISC	TEMP	MAXIMUM DEX BONUS
	ARMOR MOD	PROTECTION WORN				ARMOR CHECK PENALTY

WEAPONS

WEAPON	ATTACK BONUS	DAMAGE	ERROR	THREAT
RANGE WEIGHT TYPE SIZE SPECIAL PROPERTIES				
AMMO TYPE SPECIAL PROPERTIES AMMUNITION COUNT				
RANGE WEIGHT TYPE SIZE SPECIAL PROPERTIES				
AMMO TYPE SPECIAL PROPERTIES AMMUNITION COUNT				
RANGE WEIGHT TYPE SIZE SPECIAL PROPERTIES				
AMMO TYPE SPECIAL PROPERTIES AMMUNITION COUNT				
RANGE WEIGHT TYPE SIZE SPECIAL PROPERTIES				
AMMO TYPE SPECIAL PROPERTIES AMMUNITION COUNT				
RANGE WEIGHT TYPE SIZE SPECIAL PROPERTIES				
AMMO TYPE SPECIAL PROPERTIES AMMUNITION COUNT				

SKILLS

MAX RANKS = LVL+3(2)

	CROSS CLASS	TOTAL	MODIFIERS			KEY ABILITY	ERROR RANGE	THREAT RANGE
			RANKS	MISC	ABILITY			
Appraise ■						Int		
Balance ■						Dex*		
Bluff ■						Cha		
Boating ■						Dex		
Bureaucracy ■						Cha		
Climb ■						Str*		
Computers ■						Int		
Concentration ■						Wis		
Craft (_____)						Int		
Cryptography						Int		
Cultures						Wis		
Demolitions						Int		
Diplomacy ■						Cha		
Disguise ■						Cha		
Driver ■						Dex		
Electronics						Int		
Escape Artist ■						Dex*		
First Aid ■						Wis		
Forgery ■						Int		
Gather Information ■						Cha		
Handle Animal						Cha		
Hide ■						Dex*		
Hobby (_____)						Wis		
Innuendo ■						Wis		
Intimidate ■						Cha		
Jump ■						Str*		
Knowledge (_____)						Int		
Languages						Int		
Listen ■						Wis		
Mechanics						Int		
Move Silently ■						Dex*		
Open Lock						Dex		
Perform ■						Cha		
Pilot						Dex		
Profession (_____)						Wis		
Read Lips						Int		
Search ■						Int		
Sense Motive ■						Wis		
Sleight of Hand						Dex*		
Sport (_____)						Str/Dex*		
Spot ■						Wis		
Surveillance						Wis		
Survival						Wis		
Swim ■						Str		
Tumble						Dex*		
Use Rope ■						Dex*		

■ CAN BE USED WITH 0 RANKS — * ARMOR CHECK PENALTY APPLIES

GEAR

Item	Location	Wt	Item	Location	Wt
Current Load		<div style="border: 1px solid black; width: 100px; height: 20px;"></div>			
Total Weight Carried			<div style="border: 1px solid black; width: 100px; height: 20px;"></div>		

GADGETS

MOVEMENT/LIFTING

Movement	Rate	Movement	Rate
Walk (= Base)		Hour Walk	
Hustle		Hour Hustle	
Run (x3)		Day Walk	
Run (x4)		Special	
Lift Over Head (= MAX LOAD)			
Lift Off Ground (= 2 × MAX LOAD)			
Push or Drag (= 5 × MAX LOAD)			

EXPERIENCE

Total Experience

XPs Needed For Next Level

Personal Budget

Mission Budget

Gadget Points

VITAL STATISTICS

Age _____

Gender _____

Height _____

Weight _____

Hair _____

Eyes _____

Race _____

Handedness _____

Vision _____

PHOTOGRAPH

FEATS & SPECIAL ABILITIES

LANGUAGES

NOTES
