Dungeons & Dragons®

ADVENTURE RECORD

CAMPAIGN

DUNGEON MASTER

ADVENTURE DATE(S)

CHARACTER _____ PLAYER _____

CLASS _____ LEVEL _____

RACE _____ ALIGNMENT _____

FELLOW ADVENTURERS

NAME	RACE/CLASS	HD/LVL	NOTES

ARMOR

ARMOR CLASS

AC WHEN FLAT-FOOTED		ARMOR CHECK PENALTY	
AC VERSUS TOUCH ATTACKS		ARCANE SPELL FAILURE	
MISS CHANCE		SPELL RESISTANCE	

SAVING THROWS

FORTITUDE (CON)	
REFLEX (DEX)	
WILL (WIS)	

NOTES

HIT POINTS

HIT POINTS

WOUNDS/CURRENT HP

SUBDUAL

DAMAGE

STAGGERED	
CLOBBERED	
MORTAL BLOW	
DAMAGE REDUCTION	

COMBAT BONUSES

INITIATIVE (DEX)	
MELEE (STR)	
RANGED (DEX)	

CURRENT INITIATIVE		FACE	
SURPRISE MODIFIER		REACH	
AOOS THREAT AREA		# AOOS /ROUND	

WEAPONS

WEAPON	ATTACK BONUSES	DMG	CRIT	TYPE	SIZE

SKILLS

	TOTAL
BALANCE	
BLUFF	
CLIMB	
CONCENTRATION	
DISABLE DEVICE	
ESCAPE ARTIST	
HEAL	
HIDE	
JUMP	
LISTEN	
MOVE SILENTLY	
RIDE	
SPELLCRAFT	
SPOT	
TUMBLE	
USE MAGIC DEVICE	

SPELLS MEMORIZED

SPELL SAVE DC BASE

	0	1ST	2ND	3RD	4TH	5TH	6TH	7TH	8TH	9TH
ARCANE SPELLS										
DIVINE SPELLS										

MAGIC ITEMS

ITEM	DESCRIPTION	CHARGES/AMOUNT

AMMUNITION

_____ _____

_____ _____

_____ _____

_____ _____

SPECIAL ABILITIES USE

HIGHLIGHTS OF ADVENTURE

SPECIAL INFORMATION ACQUIRED

NON-PLAYER CHARACTERS OF NOTE

NARRATIVE

TREASURE ACQUIRED

CURRENT ENCUMBRANCE & LOAD

MOVEMENT RATE

QUOTES

EXPERIENCE

STARTING XP

EARNED XP

MULTICLASS PENALTY

FINAL XP

NOTES

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