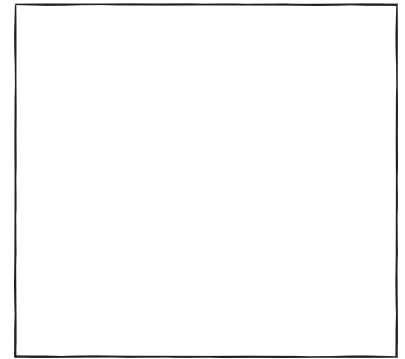


DOMINION RULES™ CHARACTER RECORD

DESCRIPTION

NAME _____	RACE _____
ORIGIN _____	SEX _____
DEITY OR RELIGION _____	AGE _____
MOTIVES _____	BIRTHDATE _____
_____	HEIGHT _____
_____	WEIGHT _____
PERSONALITY _____	HAIR _____
_____	EYES _____
_____	SKIN _____
_____	FAVOURERD HAND _____



CHARACTER SKETCH

ATTRIBUTES AND SKILLS

VIGOUR	<input type="text"/>	AGILITY	<input type="text"/>	STAMINA	<input type="text"/>	INTUITION	<input type="text"/>	INTELLECT	<input type="text"/>	LUCK	<input type="text"/>
GRIP	<input type="text"/>	TIMING	<input type="text"/>	WITHIN	<input type="text"/>	ALERTNESS	<input type="text"/>	MED LORE	<input type="text"/>	FAVOURABLE	<input type="text"/>
MUSCLE	<input type="text"/>	STEALTH	<input type="text"/>	WITHMAG	<input type="text"/>	DIRECTION	<input type="text"/>	LITERACY	<input type="text"/>	ROUNDING	<input type="text"/>
CLIMBING	<input type="text"/>	HORSEMANSHIP	<input type="text"/>	HOLD BREATH	<input type="text"/>	LIE DETECTION	<input type="text"/>	HERALDRY	<input type="text"/>	SPARE APs	<input type="text"/>
SWIMMING	<input type="text"/>		<input type="text"/>		<input type="text"/>	WEATHER	<input type="text"/>		<input type="text"/>		<input type="text"/>
	<input type="text"/>		<input type="text"/>		<input type="text"/>		<input type="text"/>		<input type="text"/>		<input type="text"/>

COMBAT

OFFENSIVE SKILL	STAT	MODIFIED	NOTES
STRIKE			
MISSILE STRIKE			
FEINT			
DISARM			
BRAWLING			

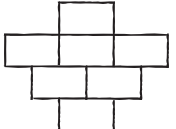
COMPOSITE STAT ()

DEFENSIVE SKILL	STAT	MODIFIED	NOTES
DODGE			
PARRY			
BLOCK			
MOVEMENT			

ARMOUR

ARMOUR	ARMOUR BONUS	AGILITY PENALTY	MOVEMENT PENALTY	PARRY PENALTY	DODGE PENALTY

MODIFIED WITHIN STATS

BODY (TORSO AND LIMBS) 

HEAD/EYES/NECK

HANDS/FEET

WITHIN WHEN BLOCKING

INJURY STAT

WEAPONS

WEAPON	STRIKE BONUS	PARRY MODIFIER	DISARM MODIFIER	TIMING MODIFIER	WIP	ARMOUR PENALTY	NOTES

POSSESSIONS

EQUIPMENT CARRIED	MONEY AND VALUABLES	OTHER POSSESSIONS
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

PRIESTCRAFT

SKILL	STAT	MODIFIED	NOTES
CHANNEL			FERVOUR ()
BLESS			
CONSECRATE			
CURSE			
DEFILE			
PROPHECY			

COMPOSITE STAT ()

SKILL	STAT	MODIFIED	NOTES
HEAL			
SMITE			
WRATH			
RESURRECT			
WORK MIRACLE			

WITCHCRAFT

SKILL	STAT	MODIFIED	NOTES
ALCHEMY			
ARCANA			
CONJURING			
ENCHANTMENT			
HEX			

COMPOSITE STAT ()

SKILL	STAT	MODIFIED	NOTES
ILLUSION			
SORCERY			
SUMMONING			

SPELL POINTS

BACKGROUND AND HISTORY

FRIENDS, FAMILY AND ALLIES

ENEMIES

QUOTES

NOTES
