Character					ayer			Δ	MONTE RC				
Class				Le	vel				ΛĬ		TLIT		\square
				Не	ero Point	.s		UNE	AUI				
Patron Deity/Religion			5					CHARAC	TER R	ECO	RD SI		Γ
Origin			Residenc	e					_	_			
ABILITY SCORES Score	Temp Mod Score			POIN	NTS Dying	Dead	SKILLS Alchemy	Class Skill	Total Ab		s = Lvl+3 s Misc 1		Misc 3
STRENGTH	Milou Score		\neg				Appraise ■		_	nt	+		
DEXTERITY	$\vdash\vdash\vdash$	\dashv \sqcup		Die Type(s)		Damage Reduction	Balance ■		De	ex*	\Box		
CONSTITUTION	\vdash		LUZZB				Bluff ■ Climb ■			ha tr*	$+\!-\!\!-\!\!\!-$	$\vdash \vdash$	_
INTELLIGENCE	$\sqcap\sqcap$	Curren	nt Hit Points				Concentration		_	on	+-		
WISDOM	\Box	\neg					Craft ()	1	nt			
CHARISMA							Decipher Script			nt	igspace	\square	
							Diplomacy ■ Disable Device			ha	$+\!-\!\!\!-$	$\vdash \vdash$	_
		MOR odifiers ——		AC When Flat-foote	ed		Disguise ■			nt ha	+-	\vdash	-
ARMOR Armo		Size Natural	Misc 1 Misc 2	AC Versu Touch At			Escape Artist ■			ex*	\top		
= 10 +	Dex			Miss Cha			Forgery ■		_	nt	igspace		
	Armor Worn/Additio	nal Modifiers		Max Dexi Bonus Armor Ch	•		Gather Information ■ Handle Animal		_	ha	$+\!-\!\!\!-$	$\vdash \vdash$	_
				Penalty Arcane S			Heal ■		_	ha /is	+	\vdash	-
CLASS				Failure			Innuendo			/is	+		
				Spell Res	sistance		Intimidate ■		С	ha	\Box		
SAVIN	G THROW	'S		INI	TIAT	IVE	Intuit Direction			lis	+	$\vdash \vdash$	
Total 1	Class Base	Modi	fiers gic Misc	Total	Dex	Misc	Jump ■ Knowledge (, —	_	tr* nt	+-+	\vdash	—
Fortitude		Con			Dex		Knowledge (_	nt	+		
Reflex		Dex			Base	Modified	Knowledge (nt			
Will		Wis		Speed			Knowledge ()		nt	+	$\vdash \vdash$	
	ATTAC	T DOLL	<u> </u>				Listen ■ Open Lock			lis ex	+-	\vdash	-
	Multiple Attac	K ROLL	Class Base		– Modifier	s ——	Perform ()		ha	+		
Total	2nd 3rd 4th	5th 1		4 Ability			Perform ()	С	ha			
Melee	-5 -10 -15	┥ ├─		Str		\perp	Perform (_	ha	$+\!-\!\!\!-$	$\vdash \vdash$	_
Ranged	-5 -10 -15	┥ ├─		Dex		_	Profession (Ride ■)	D	lis ex	+	\vdash	_
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		1 11 11 11 11 11 11 11 11 11 11 11 11 1					Sense Motive ■		V	lis			
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							Sneak ■ Spellcraft			ex* nt	$+\!-\!\!-\!\!-$	\vdash	-
							Spot ■		_	lis	+		
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	WE	APONS					Use Magic Device Use Rope ■			ha ex	+-	\vdash	_
Weapon	Att Bonus	Damage	Critical	Range	Туре	Size	Wilderness Survival ■		_	lis			
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Weapon	Att Bonus	Damage	Critical	Range	Туре	Size			\vdash	+	+		_
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Notes	Ass Domina	Damasa		Danas	Tuna	C:			₩	+	igspace	$\vdash \vdash$	
Weapon	Att Bonus	Damage	Critical	Range	Туре	Size			₩	+	$+\!-\!\!\!-\!\!\!\!-$	\vdash	—
Notes										+	+		-
Weapon	Att Bonus	Damage	Critical	Range	Туре	Size				工			
νταροπ	ATT DOTTUS	Damage	GITTICAL	Mange	, ybe	SILC	■ Denotes Skill Can Be Use	d Untrained — * Armor Proficienc		lty Appli	≥s (Doubl	e For Sv	vim)
Notes	1						Weapons: ☐ Simple ☐ Ma			edium	☐ Heav	/ □ SF	nields
Weapon	Att Bonus	Damage	Critical	Range	Туре	Size	2 mg/c 2 mg/c 2 mg/c		J . = "				
	1	50		5-	170								_
Notes	1			<u>-</u>									_

EQUIPMENT

			EQUIPME	NT				
Item	Location	Wt	Item	Location	Wt	Item	Location	Wt
							+	
							-	
							-	-
							+	
Current Load						Total Weight Carried		
Current Load						Total Weight Carried		
MOVEMENT &	LIFTING		EXPERIEN	ICE		MONEY &	GEMS	
Walk		Run	Total Experier					
Movement			Total Experier	icc		cp —		
= Base Speed	= 2 × Base Speed = 4 ×	Base Speed						
	Lift Off Ground PUSE	H OR DRAG	XPs Needed For Ne	xt Level		sp –		
Lifting						gp —		
	= 2 × Max Load = 5 >		Hit Points By L	evel		54		
		Run				pp –		
	ormal Normal N	ormal						
Medium	+3 -3	×4				Gems —		
Heavy	+i -6	× 3						
						LANGUA	GES	

SPELLS				9	SPELI	.S & P	OWERS						
Spell , Spell Slots Spells	Access Simple Complex				SPELI	S & P	OWERS						
Name	HENCF Race/Class	HD/Lvl		_			Atk	Str	Dex	Con	Int	Wis	Cha
ivaine	Nace/ Class	וזט/ נעו	hp	Init	Spd	AC	AIK	ΣιΓ	рех	COU	mit	VV IS	CIIA
Notes													
Name	Race/Class	HD/Lvl	hp	Init	Spd	AC	Atk	Str	Dex	Con	Int	Wis	Cha
Notes	<u>I</u>	1	<u> </u>	<u> </u>	<u> </u>		<u> </u>					<u> </u>	
Name	Race/Class	HD/Lvl	hp	Init	Spd	AC	Atk	Str	Dex	Con	Int	Wis	Cha
Notes	P/CI	LID/L 1	1	T * *	6.1	1.0	4.1	· .	D:	C-	1	117-	CI.
Name	Race/Class	HD/Lvl	hp	Init	Spd	AC	Atk	Str	Dex	Con	Int	Wis	Cha
Notes													

CHARACTER DESCRIPTION

Character Name Description Birth Date Size Height Weight Hair Eyes Skin Handedness Character Sketch Character Sketch
Hair Eyes Skin Handedness
Hair Eyes Skin Handedness
Skin Handedness
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duote(s)
ontacts/Friends
nemies
DACKCDOUND C NOTES
BACKGROUND & NOTES
ruename/Effects

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